

Curriculum Map

Year 2





Multi-ability Cog Focus & Learning Journeys

♦ Exceeding

■ Expected

▲Working towards

Personal Personal

- I know where I am with my learning and I have begun to challenge myself ◆
- I try several times if at first I don't succeed and I ask for help when appropriate ■
- \bullet I can follow instructions, practise safely and work on simple tasks by myself \blacktriangle

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- I show patience and support others. I am happy to show and tell others about my ideas ◆
- I can help praise and encourage others in their learning ■
- I can work sensibly with others, taking turns and sharing ▲

Juit 3



- I can explain what I am doing well and I have begun to identify areas for improvement ◆
- With help I can recognise similarities and differences in performance and I can explain why someone is working or performing well
- I can understand and follow simple rules and can name some things I am good at ▲

Juit 4



- I can make up my own rules and versions of activities. I can respond differently to a variety of tasks or music ◆
- I can begin to compare my movements and skills with those of others.
 I can select and link movements together to fit a theme
- I can explore and describe different movements ▲

nit 5



- I can select and apply a range of skills with good control an consistency ◆
- I can perform a range of skills with some control and consistency.
 I can perform a sequence of movements with some changes in level, direction or speed
- I can perform a single skill or movement with some control. I can perform a small range of skills and link two movements together

Juit 6



- I can describe how and why my body feels during and after exercise. ◆
- I can say how my body feels before, during and after exercise. I use equipment appropriately and move and land safely ■
- I am aware of why exercise is important for good health ▲

Weeks Fundamental Movement Skill Focus

- 1-3 Coordination: Footwork
- 4-6 Static Balance: One Leg
- 7-9 Dynamic Balance to Agility:
 Jumping and Landing
- 10-12 Static Balance: Seated
- 13-15 Dynamic Balance: On a Line
- 16-18 Static Balance: Stance
- 19-21 Coordination:
 Ball Skills
- 22-24 Counter Balance: With a Partner
- 25-27 Coordination: Sending and Receiving
- 28-30 Agility: Reaction/Response
- 31-33 Agility: Ball Chasing
- 34-36 Static Balance: Floor Work



Rock, Paper, Scissors



Footwork



Footwork Follow the Leader



Footwork Frenzy



Time Shares



Rock, Paper, Scissors



Footwork



Lose your Shadow



Creating Footwork Pathways



Time Shares

3



Rock, Paper, Scissors



Footwork



Matching Pairs



Creating Footwork Pathways



Time Shares

4



Snap, Crackle, Pop



One Leg Balance



Mirror Image (1 leg)



Balance and Reach



Time Shares

5



Snap, Crackle, Pop



One Leg Balance



Mirror Challenge (1 leg)



Use the Force



Time Shares



Snap, Crackle, Pop



One Leg Balance



Balloon Balance



Use the Force



Time Shares

Stepping **Stones**



Jumping and Landing



Clapping Develop Jumping Combinations Game (Cooperative)



Taps for **Congrats**





Stepping **Stones**



Jumping and Landing



Develop Jumping Jumping **Combinations** Frenzy (Cooperative)



Taps for Congrats



Stepping **Stones**



Pumping and Landing



Develop Jumping Rope **Combinations** Jumps (Competitive)



Taps for Congrats





Find and Select Shapes



Seated Balance



Exchange **Objects** in 3s



Sit 'n' Flip



Taps for Congrats





Find and Select Shapes



Seated Balance



Mirror **Image Seated**



Seated Goalball



Taps for Congrats





Find and Select Shapes



Seated Balance



Exchange **Objects**



Seated Goalball



Taps for Congrats



Race Walking



Dynamic Balance on a Line



Balance Circuit



Rock, Paper, Scissors (Adapted)



Questions Carousel





Race Walking



Dynamic Balance on a Line



Creating Line
Dynamic Balance Shuffle
Pathways



Questions Carousel





Race Walking



Dynamic Balance on a Line



3 Limb Balance Circuit Race



Questions Carousel





Stuck in the Mud



Stance



Balance Shape Off



Below the Knee



Questions Carousel





Stuck in the Mud



Stance



Develop Stance Combinations



Team Tunnels



Questions Carousel





Stuck in the Mud



Stance



Balance Transfer (competitive)



Balance Sequences



Questions Carousel



Grand Prix



Ball Skills



Getting Around Us (cooperative)



Ball Tricks



Badge of





Grand Prix



Ball Skills



All Routes



Ball Tricks



Badge of Honour



Grand Prix



Ball Skills



Getting Around Us (competitive)



Bounce Off



Badge of Honour

4



On the Mat



Counter Balance with a Partner



Lean Away Reaching out



Badge of Honour

5



On the Mat



Counter Balance with a Partner



Me Me



Counter Balance Sequences



Badge of Honour



On the Mat



Counter Balance with a Partner



Roller Ball



Counter Balance Sequences



Honour

Continuous Throwing Relay



Sending and Receiving



Junk Yard Clear Up



Collect your Rebound



Gift Cards



Continuous Throwing Relay



Sending and Receiving



Removal Team



Odds and Evens



Gift Cards

3



Continuous Throwing Relay



Sending and Receiving



Juggle Challenge



Roll/Strike Tennis



Gift Cards

4



Ball Handling



Reaction and Response



Link Skills



React and Grab



Gift Cards

5



Ball Handling



Reaction and Response



Copy your Partner



React and Grab



Gift Cards



Ball Handling



Reaction and Response



Quick off the Mark



Cooperative Challenges



Gift Cards

Ball Tricks



Ball Chasing



Develop Ball Chasing Combinations



Rolling Relay



Always, Sometimes, Rarely



Ball Tricks



Ball Chasing



Develop Ball Chasing Combinations



Grand Prix Solo



Always, Sometimes, Rarely

3



Ball Tricks



Ball Chasing



Tunnels



Grand Prix Pairs



Always, Sometimes, Rarely

4



Balance Dice Frenzy



Floor Work Balance



Body Twister



Floor Work Races



Always, Sometimes, Rarely

5



Balance Dice Frenzy



Floor Work Balance



Front Curling



Pass the Parcel



Always, Sometimes, Rarely



Balance Dice Frenzy



Floor Work Balance



Cone Transfer



Dice Frenzy (Points/ Patches)



Always, Sometimes, Rarely